

Resume:

- Master in Visual Development at IDEA Academy (2020/2021)
- Bachelor's degree in Illustration at the European Institute of Design IED,
 Rome (2016/2019)

Experience:

- Illustrator for the italian marketing of the movie Florida Project (2018)
- Illustrator and character designer for the AR gam e project Arcanum, winner of the Matera Capitale della Cultura 2018 contest (2017)

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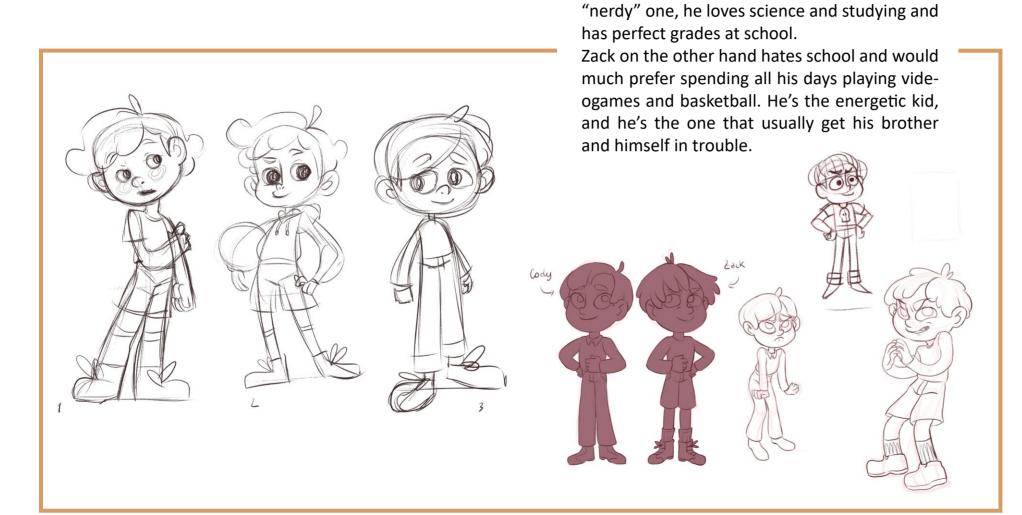


The Suit Life of Zack and Cody

Adaptation of the old TV series as a cartoon set in the present day







Although they are twins, Cody and Zack couldn't be more different from one another. Cody is the

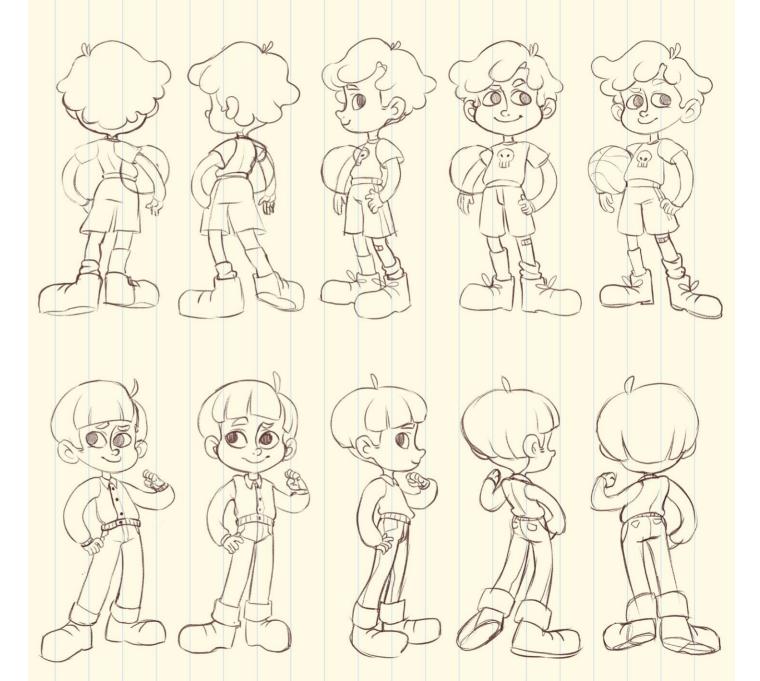


Premilinary sketches of Cody and Zack and final design.

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Character expressions and turnaround of the twins.

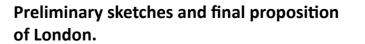




London Tipton is the daughter of the Tipton Hotel owner. She's a rich and spoiled teen, but she's not a mean girl. Even if she's a bit detatched from reality and sometimes lives in her own bubble, she cares about her friends and wants to help them.

She loves fashion and in the adaptation loves social media.



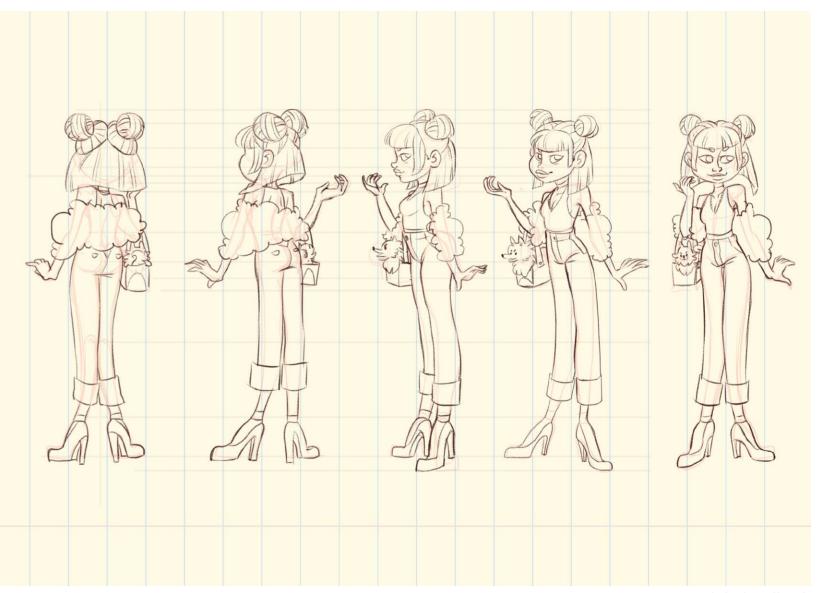




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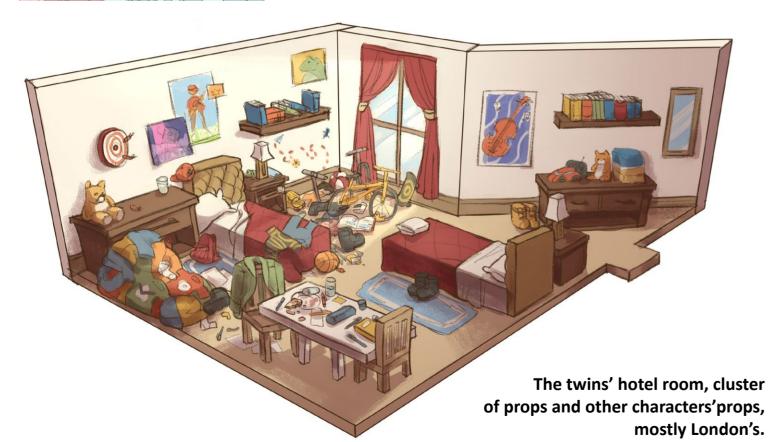


London's character exploration and turnaround.







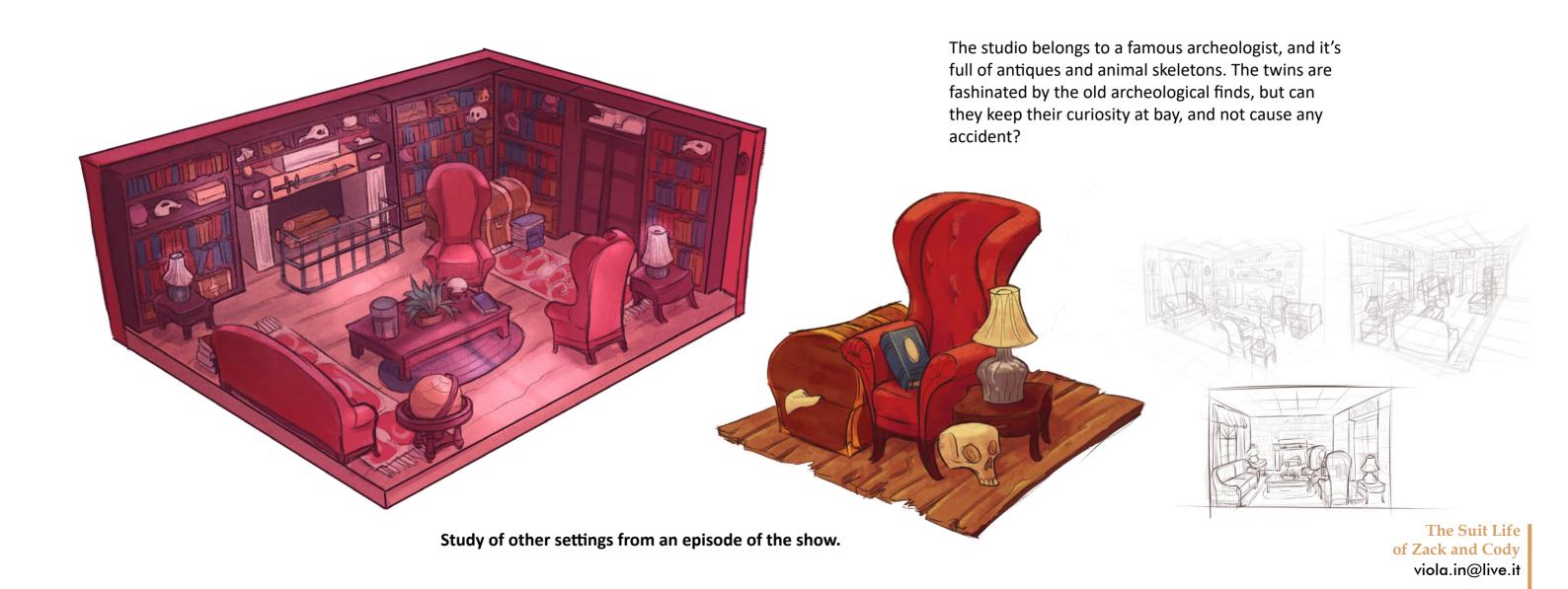


Zack and Cody's room is in an hotel suite, where they live with their mother, a singer at the hotel. Their mother has her own bedroom, so the twins can have a lot of space for their games.

While Cody is a bit of neat freak, Zack's part of the room is in complete chaos. Sometimes is hard for the twins to share the room, considering the different approach they have.









An enormous island populated by fantastical creatures and the tribes living in symbiosis with them.

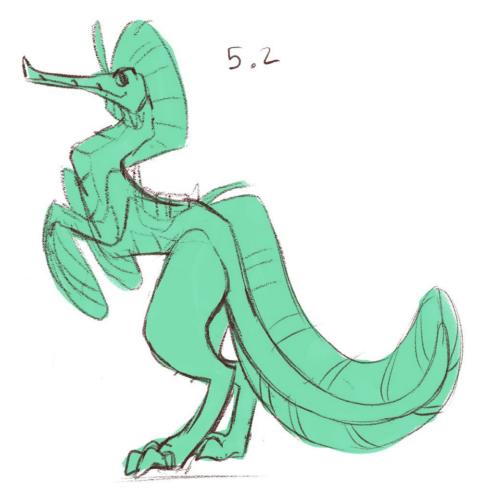




Studies of domesticated creatures in the Seaside Tribe.

The ridable creature on the right is inspired by seahorses and it's an amphibian.

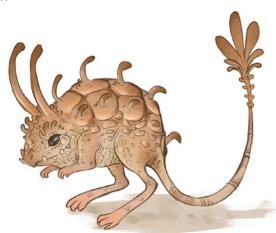


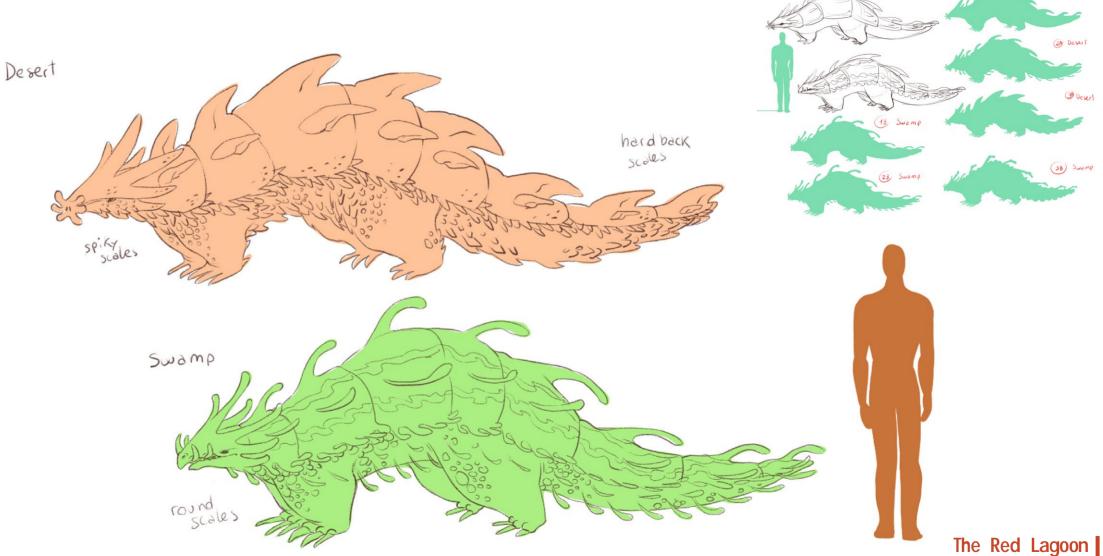


Studies of different creatures and silhouettes.

Small rodent-like creature that lives in the desert. It hunts in packs and has venomous saliva (below).

Creatures from the same species adapted on living in different habitats (on the right). The creature living in the forest is more aggressive and difficult to hunt than the other.

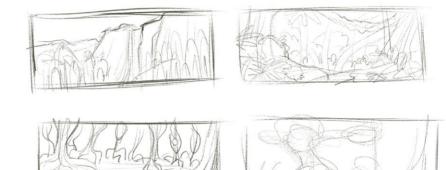




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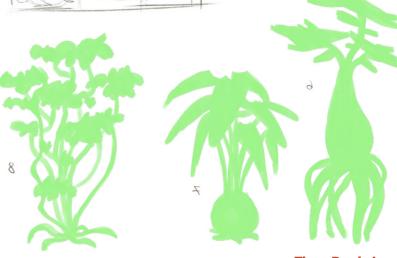
Thumbnails of the forest and propositions for the trees.



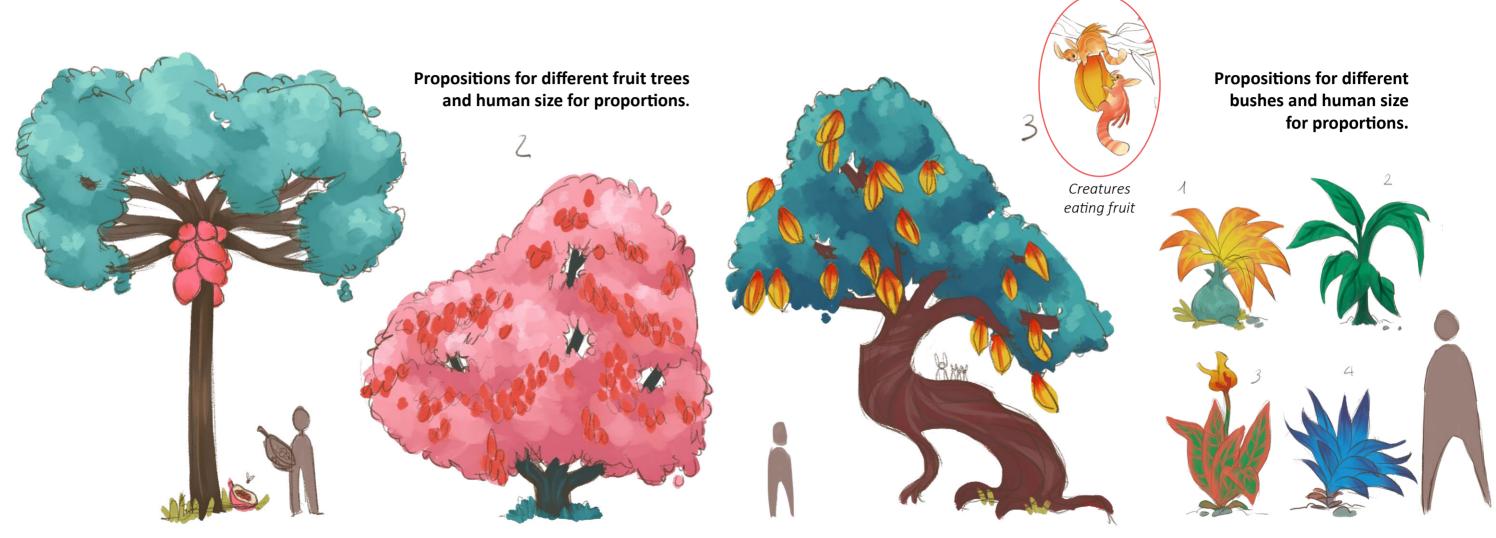


The island is rich in flush vegetation and trees.

The hot and humid climate of the island is perfect for a tropical forest, and the trees that live on it are expecially colorful thanks to the vulcanic land.



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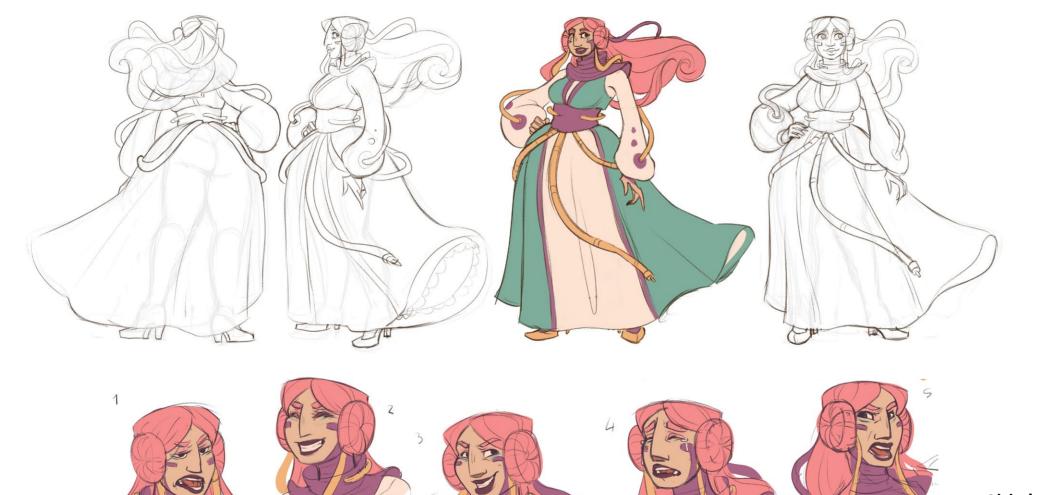
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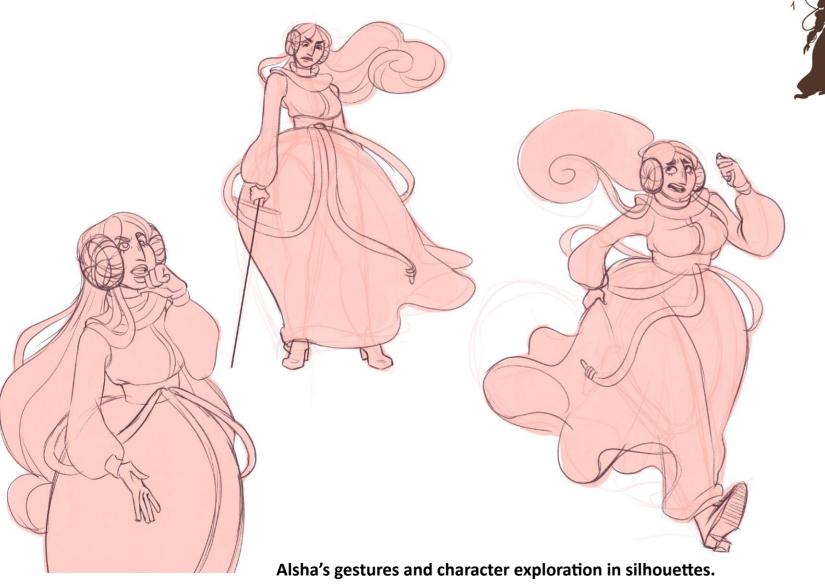


A retro sci-fi fairytale of two princesses and their ill fated love.



Princess Alsha is an elegant and refined character. She's interested in science and biology and her dream is to explore the galaxy without the use of the anibots.

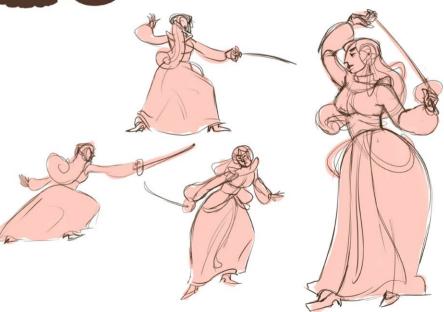
Alsha's turnaround and expressions.

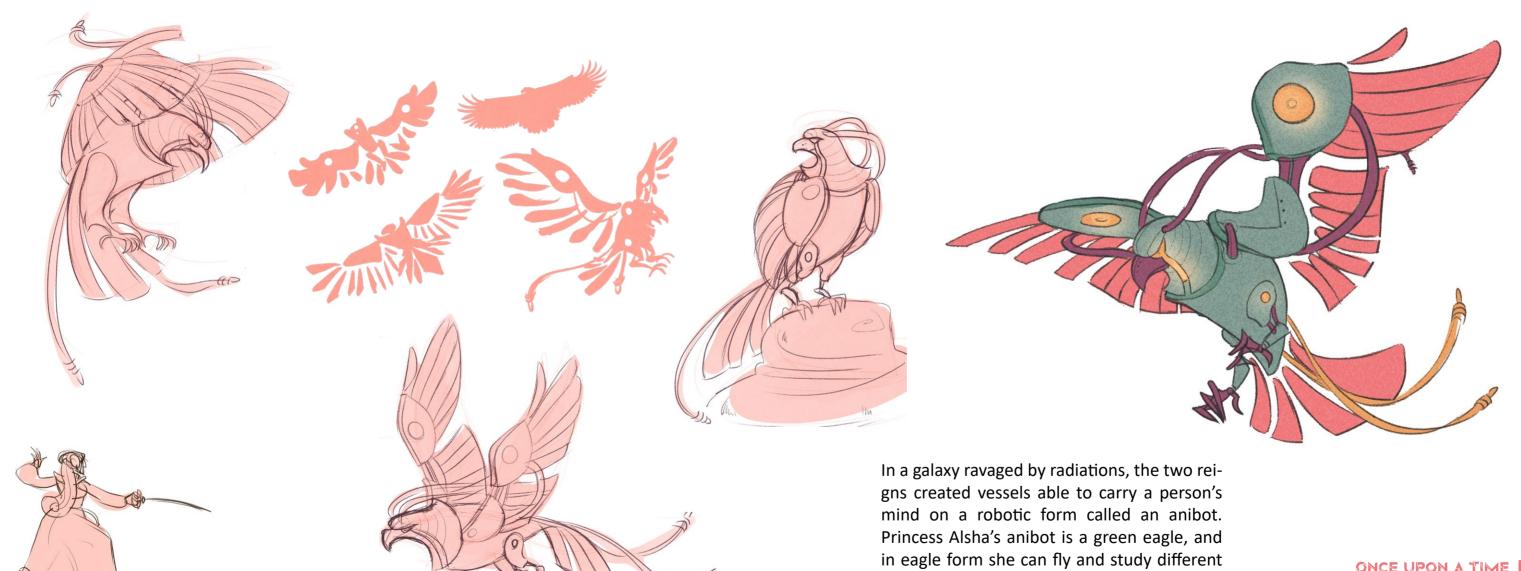




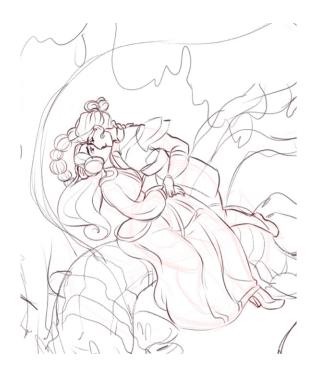


She's not as athletic as Mirzam, but she knows how to defend herself with her rapier.





planets.

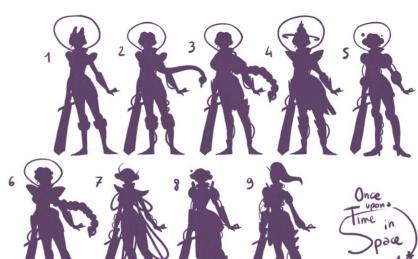


Princess Mirzam is a fierce warrior, as expected as the only heir to the throne. Sometimes her free spirit clashes with her royal duties, and her drive for adventure makes her wander new planets.



Mirzam's turnaround and expressions.





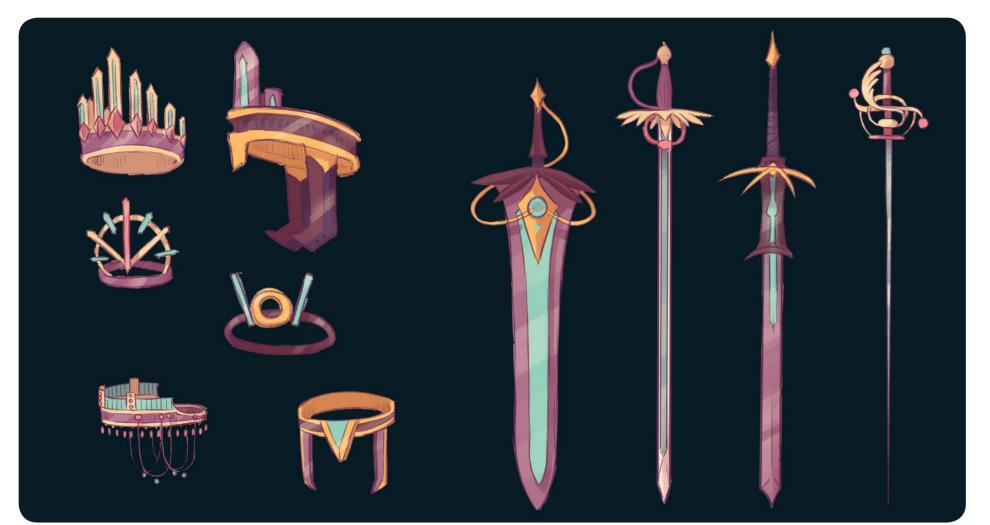
She always keeps her two handed sword on her, and uses it with skill. Her reign is at war with Alsha's one, and she has to be always prepared for a fight.

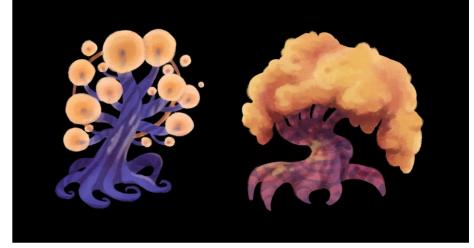


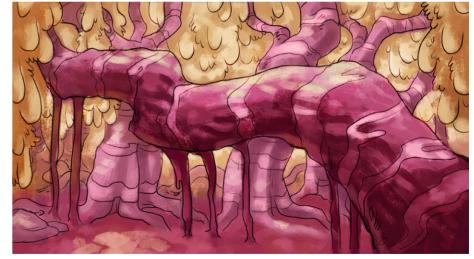
Mirzam's gestures and character exploration in silhouettes.



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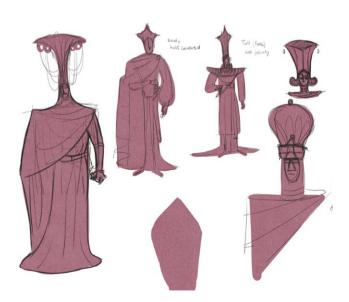


Props and settings.





The King's Advisor is a cunning politician and is secretly in love with Princess Alsha. He's a manipulative man, and an expert liar. He hates the Wolves and wants the war to continue.



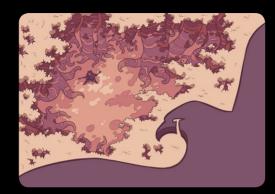
and character exploration.





The Advisor's gestures













The moon forest is the place of the princesses' first meeting.

Alsha came to the moon with the hope to find a cure for her people's curse in the trees, while Mirzam wanted a great adventure in the wild. Neither one of them expected to find the other in the forest, an they certanly did not expect to find themselves enjoying each other's company. And so, while exploring the moon and studying the effects of the curse on the trees, the two of them grew closer and closer.

The first princess to visit the other's castle was Mirzam. In her wolf form she sneaked in the royal gardens at night, hoping to find Alsha. While the two of them were enjoying a walk in the park, Alsha's Court Advisor observed them from a distance.

In the next days he followed them, spying the princesses and watching them as they plead for the Ghosts' help in the Graveyard Moon.

The Fallen's Moon is an artificial asteroid, build as a Graveyard for the War Fallen. It is a place where the memories of the soldiers are stored and remembered forever. As a collective memory, the Fallen are wise and their knowledge extends for centuries. It is there that the two princesses seeked help to finally end the war and find a cure to the curse, and the ghosts









asked them to bring the Family Swords and Crown to the Moon. The princesses needed to exchange the family relics, and use them to activate the cyber moon.

ed in retrieving the Family Swords and take her own life. Crowns. However, the Advisor was waiting for them and with a trick he hit Mirzam, killing her.

Alsha arrived too late and could not save her lover from the hands of the advisor, but before Alsha could join her lover, she had to make sure Mirzam's death was avenged. She killed the Advisor with her When the two princesses succeed- sword, and then used Mirzam's sword to





Sketches



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